

Leadership Israeli Games

HaMoadon

המועדון



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Ujia

# King says / Queen says...

HaMelech Amar - הַמֶּלֶךְ אָמַר (Male)  
HaMalka Amra - הַמַּלְכָּה אָמְרָה (Female)

This famous Israeli game is similar to the game "Simon Says" in English.

In each round, the leader says "הַמֶּלֶךְ אָמַר..." and then adds a physical move (For example - הַמֶּלֶךְ אָמַר to put your hands on your head... הַמֶּלֶךְ אָמַר to clap your hands etc). When the leader says הַמֶּלֶךְ אָמַר - the students need to copy the movement, when the leader doesn't start the sentence with הַמֶּלֶךְ אָמַר they need to ignore the leader's command.

If the students do the move without the leader saying הַמֶּלֶךְ אָמַר - they lose the game.

# The king of moves / The queen of moves

Melech Hatnuot - מֶלֶךְ הַתְּנוּעוֹת (Male)

Malkat Hatnuot - מַלְכַת הַתְּנוּעוֹת (Female)

In each round, one of the game's participants goes out of the room to a place where he cannot hear the group talking.

Once the volunteer leaves, the group must decide on who will be their "king" and stand in a circle. After the group has decided on a king the volunteer comes back and stands in the middle of the circle.

The king is now the leader of the group. He makes up moves and all the other students need to do as he does, by doing this the students need to fool the volunteer - His goal is to find out who is the real king that leads the moves.

